

Razer Presents Sequel to Gaming Phone

Written by Alice Marshall
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Are gamer customers in want for a premium gaming smartphone? Razer believes so as it unveils the Razer Phone 2, a high-end handset complete with LED lighting and a 5.72-inch UltraMotion IGZO LCD display with a 120Hz refresh rate.



Aesthetically the Razer Phone 2 remains very similar to the original, even if the all-edged design features a revamped aluminium frame, glass back and an illuminated Razer logo on the back acting as a notification LED. The display also promises improvements, since it handles 2560 x 1440 resolution with HDR support, 645 nits maximum brightness and Wide Color Gamut. Audio should also be impressive for a phone, since the stereo speakers carry Dolby Atmos certification.

Inside the device are some high-end specs, with a Qualcomm Snapdragon 845 processor, 8GB LPDDR4X RAM, 64GB storage (expandable via microSD slot) and 4000mAh battery with QuickCharge 4.0+ technology. Razer says the device keeps cool through "vapour chamber cooling" based on technology from the Blade gaming laptop line, and as such can draw 20-30% more power compared to similar Android phones.

Further details include a rear-facing dual-camera array pairing a with a 12MP f/1.75 shooter and a 12mp telephoto f/2.6x lens, a front-facing 8MP f/2.0 camera capable of shooting 1080p 60fps video, IP67-rated water resistance, Qi wireless charging support and USB-C connectivity. The OS of choice is Android 8.1, as livened up with the Nova Launcher.

The Razer Phone 2 ships by end October 2018 with a range of accessories, including an attachable game controller, case, screen protector and wireless charging dock.

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