

## Summer Shipping for Developer Magic Leap Headset

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A developer-focused Twitch stream reveals some details on the first headset from mystery AR/VR startup [Magic Leap](#), including some measure of technical specifications and a launch window.



Details are still sparse, but the company revealed the One headset runs on the Nvidia Tegra X2-- a mobile chipset both powerful and power-efficient allowing to device to run slim hip pack with a design reminiscent of a Sony Discman. The company does not provide battery life estimates, since apparently it depends on the developer. As such, a simple puzzle will use less power than a full-blown action game. One also has to keep in mind the various technology in play within the game in question, such as hand gesture tracking, eye tracking and physical controller.

The One consists of three components. The first is the Lightwear, a pair of science fiction-style goggles pushing visuals into eyeballs through an artificial light field. The second component is the Lightpack, a puck-shaped unit holding the actual processing guts of the device. Finally there's the Control, a controller featuring 6 buttons, 6DoF, motion sensing and haptic feedback.

As for the release dates, Magic Leap will start shipping the developer edition of the One in the "summer." The company also says further updates are coming soon, including details of an unreleased product dubbed Magic Leap Next.

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