Razer Launches Ripsaw Capture Card

Written by Marco Attard 30 March 2016

Customers dabbling in game livestreaming might be interested in the Ripsaw, a capture card allowing users to easily push game footage to Twitch and YouTube with easy-to-use USB 3.0 connectivity.



According to Razer the Ripsaw offers "industry-leading" 1080p game capture at 60fps and "nearly" zero latency. In addition it also features onboard audio and microphone inputs for users wanting to do commentary while playing games. Video input and output comes through HDMI and analog component port.

The Ripsaw is compatible with Windows PCs and game consoles including the PlayStation 4, Xbox One, Wii U and past generation hardware such as the PlayStation 3 and Xbox 360. It should also work "right out of the box" with popular streaming software like Open Broadcaster Software (OBS) and XSplit.

"Razer has been involved with the streaming scene since the beginning of game broadcasting, with top streamers using our hardware through the ages to get the unfair gaming advantage in front of audiences," the company says. "We're excited to design a game capture card that meets the exacting needs of broadcasters and to also give newcomers a perfect tool to help them possibly become the next Syndicate or Pewdiepie."

Go Enter the World of Streaming Like a Pro with Razer's New Game Capture Card