Written by Marco Attard 14 August 2013

Gamers unable to decide between play and getting some ever-so-healthy exercise might not need to choose any more-- with the Virtuix Omni one can control games by simply running on the spot!



Designed primarily for use with the <u>Oculus Rift</u> virtual reality headset (even if it still works with "any [PC] game or app that uses keyboard input"), the Omni is a bit of a beast. It is 1.2m tall, weighs 50kg and allows for 360-degree movement complete with walking, running, jumping and crouching through special motion-tracking shoes.

The package also includes a harness, no doubt for safety reasons. After all, the last thing one wants while running and gunning is to trip over!

The Omni, like the Rift, is another Kickstarter success story, making \$1.1 million worth of pledges during the campaign. Current preorders run in two flavours-- a single pack (includes everything bar an Oculus Rift, costs \$500) and a "Dual Pack" featuring double of everything, with shipments set for March 2014 delivery.

Running around on the spot while playing games was something of a hit at E3 2013, but will regular customers go for it? We will judge whether it represents the future of gaming once it hits the general market...

Go Virtuix Omni

Preorders Open for Gaming Treadmill

Written by Marco Attard 14 August 2013

Watch Virtuix Omni in Action