Written by Marco Attard 22 September 2016

Logitech acquires more gaming capability with Saitek, the UK-based maker of high-end flight, farm and space simulation game controllers designed for titles such as Elite Dangerous and Star Citizen.



"We're pleased with this tuck-in acquisition of the Saitek product portfolio," Logitech says. "The Saitek product line complements our market-leading portfolio of Logitech G gaming products, including simulation products like our G29 and G920 Driving Force steering wheels, and expands our leadership position at a very exciting time for gaming."

The acquisition brings up questions on the health of Saitek's previous owner, Mad Catz, who acquired the controller maker for \$30 million back in 2007. Under Mad Catz ownership Saitek produced two of its most popular controllers, the X-52 and X-55.

In comparison, Logitech's buying of Saitek cost \$13 million.

Another issue brought up by the acquisition is the future of the custom controller Saitek was producing for Star Citizen-- an ambitious device combining a hands-on throttle and stick with a tenkeyless keypad, numeric keypad and features from the Mad Catz Strike keyboards. Gaming site Polygon approached Logitech on the matter, but only got a dismissive statement of the "we won't comment on future roadmaps" variety.

Go Logitech Acquires Saitek Simulation Product Line

Logitech Buys Saitek

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Go Logitech Acquires JoyStick Maker Saitek (Polygon)