

Handheld Steam Machine Returns

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The PlayStation Vita-style handheld SteamOS gaming machine concept makes a comeback at Gamescom in the shape of the Smach Zero, an x86-based device promising access to over 1000 games from the Steam catalogue.



Formerly known as the [SteamBoy Machine](#), the Smach Zero features a 5-inch display, 2 touch pads, a control stick, 7 buttons on the front and 6 on the rear, with a control scheme "similar" to the official Steam controller.

Specifications-wise the device is powered by an unspecified AMD G-Series "Steppe Eagle" SoC featuring a Jaguar-based CPU and Radeon graphics, 4GB RAM and 32GB storage (expandable via SD card slot). Connectivity comes through wifi, Bluetooth and HDMI.

Smach Zero sales start from 10 November (the day Steam Machines from the likes of Alienware and Cyberpower hit the market), if with a perhaps worrying shipping date-- the device actually ships sometime on Q4 2016.

Go [Smach Zero](#)