

MSI Adds Clutch Gaming Mouse, Immerse Headset

Written by Frederick Douglas
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MSI announces additions to the Clutch gaming mouse series and the Immerse headset family--the Clutch GM30 mouse with a "gaming-grade" optical sensor and the Immerse GH50 gaming headset with virtual 7.1 surround sound and vibration system.



The Clutch GM30 is a medium-size rodent with a symmetrical design. It has "Dragon Scale" grips on the side to improve control, while the sensor is a PixArt PAW3327 optical number with resolution reaching up to 6200 DPI. Customers can adjust the resolution using either a dedicated button on the top of the mouse or MSI Dragon Center software.

The mouse has two main buttons featuring Omron micro-switches with a lifespan of 20 million clicks and, being a piece of gaming hardware, RGB lighting. It comes with 8 pre-defined effects, and can be controlled with Dragon Center software to sync lighting with other MSI or 3rd party products.

Meanwhile the Immerse GH50 is a USB gaming headset complete with built-in sound card allowing for a virtual 7.1 surround sound experience. Providing the actual audio are 40mm drivers. An integrated vibration system allows one to feel gunshots, explosions and engines, and users can switch it off through the in-line remote.

Construction features soft ear cups and a foldable metal headband. The included unidirectional microphone is detachable, and the package includes a carry bag. The built-in RGB lighting syncs with other MSI products using Dragon Center software.

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Both Clutch GM30 mouse and Immerse GH50 headset are available from September 2019.

Go [Get the Unfair Advantage with the MSI Clutch GM30 Gaming Mouse and Immerse GH50 Gaming Headset](#)